

Quest Deliverable Considerations

Deliverable Components	Student Considerations	Teacher Considerations
Purpose: The desired impact or reason for doing it in the first place	<ul style="list-style-type: none"> Why are you doing it? What kind of impact do you want your product or performance to have? 	<ul style="list-style-type: none"> How can you continue connecting the learning at hand to the bigger goals?
Form: The physical product or performance based on a genre	<ul style="list-style-type: none"> What is the genre, model, or style for your product or performance? How does your product or performance follow the rules of the form? To what extent did you break rules? How might it impact purpose and audience? 	<ul style="list-style-type: none"> To what extent are students comfortable with the rules of the genre, model, or style? Have you provided enough illustrative examples to result in sharing different approaches with different impacts? How might a checklist's design help guide students' self-direction and conferencing with you?
Audience: Who is going to view, listen to, play, or experience the form	<ul style="list-style-type: none"> Who is going to see it? Is it going to be published or presented to a larger audience? How do you want to engage your audience? What role can your audience have in continuing to make the result better? Do you want to have it play that role? 	<ul style="list-style-type: none"> What are the requirements for publication (such as a conference, competition, or submission to an outside organization)? How might the checklist design help guide student self-direction and conferencing with you? What are the rules for audience engagement? How can you inform audience members ahead of time to focus their feedback on the learner's goals?
Criteria: The learning outcomes by which the form and the process are being measured	<ul style="list-style-type: none"> How do the key criteria guide your work? Did any unwritten criteria become important to you? 	<ul style="list-style-type: none"> What does quality look like? How does it directly connect to the learner goals?